# **Materials Technology**



Materials Technology is a practical activity in which students experience the pleasure of designing and making things in a workshop

Materials Technology introduces students to the principles and practices of design, and to the traditions and practices of craftsmanship. It also develops their technical knowledge.

There is a strong emphasis on encouraging individual and creative work, adaptation and innovation. Students are involved in a range of discussions; choices and activities out of which they develop their own solutions to problems, and then construct them in the workshop. Students in Materials Technology are required to work with a range of different materials in solving design and construction problems. High standards of practical work, and a solid foundation of technical knowledge, are still important goals or objectives.

Materials Technology seeks to develop safe workshop habits and attitudes that reflect a pride in workmanship.

# Programme Outline 2016 Year 7

## Construction

#### Box's - 8 sessions Project 2

Tools & processes: Material selection & calculation, Measuring & cutting (Panel saw, saw horse, tape measure), Measuring & marking out (Try square. Steel rule), Sawing (Sawing hook, Tennon saw, Vice), Scroll saw, Gluing & nailing (Claw hammer, Warrington hammer, panel pins, PVA, sanding board, nail punch, planes, Sanding machine, hand sanding, fitting, Painting & varnishing (acrylic varnish, acrylic undercoat, rubbing down, spray painting, vinyl cutting & application. Knowledge: Pine Forestry, MDF manufacture

#### Plastics

#### Name Tags - 0.5 Project 1

Tools & processes – Plastic bending, Stanley knife, glue sticks **Ball Bearing games** – 2 sessions *Project 3* Tools & processes: Glue stick, Stanley knife, side cutters, shears, and cloth tape. Punching, plastic

cutting, peer assessment

Spinners – 1 session Project 4

Tools & processes – Acrylic, plastic edge finishing, drill press, thermoforming (hot plate) *Spirals* – 0.5 Polypropylene, shears, nylon.

**Balancing things** – 1.5 sessions **Project 6** foam PVC, heat gun

**Photo stands** 1 session project **7** Tools & processes – polypropylene, Punching or clicking (leaver press), plastic bending (strip heater), Digital camera, Photo editing, printing

#### Machine processes

## Spinney things – 1.5 sessions Project 5

Tools & processes – Doweling, compass work, new drilling skills, Jigs, glue gun *Games* – 1.5 sessions *Project 8* Tools & processes – marking out, drilling, hollow punches, scroll saw,

## Programme Outline 2016 Year 8

#### Design – Clocks – 5-7 sessions

Tools & processes: Brief writing, Sketching (concept & final design), Template & pattern making, layout, advanced scroll saw work, Sanding machine, plane, rasps & files, sanding, drill press, undercoating (roller & brush), paint preparation, spray painting, Vinyl cutter, gluing up, leather, clamping, Stanley knife, hollow punch ,clock movement installation.

#### Construction – DVD / Gaming Racks 3-4 sessions

Tools & processes: Screws .electric drill, drill press, cordless drill & screwdriver, screwdrivers, spraying (vertical), self-adhesive foam

Plastics Wind Chimes - 3-4 sessions Foam PVC, Aluminum tube, nylon, crimping, drilling, v blocks Desert Molds – 1-2 lessons Tools & processes - Mold making, vacuum forming. Understanding resources – renewable and non-renewable resources

#### Sign writing & glass etching – 1session

Tools & processes; Vinyl cutting, sand blasting,

**Compressed Air** – 0.5 Air tools (Drill, chisel, Duster gun, Sander, Die grinder)

